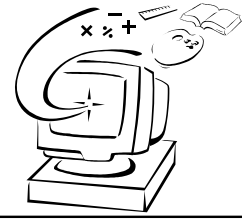


SA RESTAURANT LESSON PLANS



WEEK 9 - DAY 41

Lesson Objectives:

- Apply knowledge of program components to create a project
- Demonstrate the ability to select appropriate programs to complete tasks
- Demonstrate the ability to plan, organize, and develop materials
- Create original documents, tables, presentations, and graphics

Materials:

- Scope and Sequence - How to Teach Key Questions

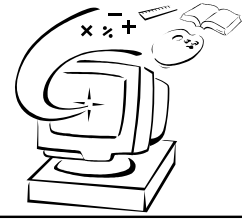
Instructional Strategies:

- Practical Application
- Independent Practice
- Group Collaboration
- Brainstorming
- Class Discussion

Instructional Flow:

- 1) In this lesson, students should continue to complete their Menu.
- 2) **The Menu will be due at the end of the class period for teacher review and/or grade.**

SA RESTAURANT LESSON PLAN



WEEK 9 - DAY 42 & 43

Lesson Objectives:

- Demonstrate the ability to select and use software for a defined task
- Demonstrate the ability to create online communication tools
- Evaluate product for relevance to the assignment

Materials:

- Scope and Sequence - How to Teach Key Questions
- Resource 1.4 Big 6 Organizer or Resource 4.4 Cornell Notes
- Resource 9.1 - Restaurant Web Site Student Checklist
- Resource 9.2 - Project Grading Rubric
- Dreamweaver or MS Word or NVU

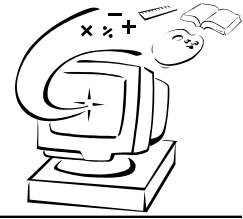
Instructional Strategies:

- Practical Application
- Independent Practice
- Group Collaboration
- Brainstorming
- Class Discussion

Instructional Flow:

- 1) In this lesson, students are to create a website to support their Restaurant.
- 2) Students may use any program they choose to create the website as long as it can be saved as a webpage and displayed via the web.
- 3) Teachers may want to create a brainstorming session discussing the types of information that should be included on the website.
- 4) Web sites should contain a minimum of 2 pages.
- 5) Provide students with the Big 6 Organizer or the Cornell Notes to organize their project.

SA RESTAURANT LESSON PLAN



WEEK 9 - DAY 44 & 45

Lesson Objectives:

- Apply knowledge of program components to create a project
- Demonstrate the ability to select appropriate programs to complete tasks
- Demonstrate the ability to plan, organize, and develop materials
- Create original documents, tables, presentations, and graphics

Materials:

- Scope and Sequence - How to Teach Key Questions
- Resource 1.4 Big 6 Organizer or Resource 4.4 Cornell Notes
- Resource 9.3 - Promotional Materials Student Checklist
- Resource 9.4 - Project Grading Rubric

Instructional Strategies:

- Practical Application
- Independent Practice
- Group Collaboration
- Brainstorming
- Class Discussion

Instructional Flow:

- 1) In this lesson, students will complete desktop publications for the Restaurant project.
- 2) Students will utilize the current and next day to complete all publications.
- 3) Students must complete at least 3 promotional materials to include with all other publications. These materials should include items such as Coupons, T-Shirt, Mugs etc. Students should be as creative as possible in the development of these materials.
- 4) Provide students with the Big 6 Organizer or the Cornell Notes to organize their projects.